

University "Politehnica" of Timisoara (Universitatea "Politehnica" Timisoara)

Faculty of Automation and Computers (Facultatea de Automatica si Calculatoare)

Domain: **Computers and Information Technology (Domeniul: Calculatoare si Tehnologia Informatiei)**

Title and Type of Master Programme Studies: **Software Engineering, Development of Graduation Studies (Titlul si Tipul de Master: Ingineria Software, Aprofundarea in domeniul Studiilor de licenta)**

Type of education: **Day training (Forma de invatamant: cu frecventa)**

Duration: **2 years (Durata studiilor: 2 ani)**

Domeniul fundamental de ierarhizare (DFI): **Stiinte ingineresti**

Ramura de stiinta (RSI): **Ingineria sistemelor, calculatoare si tehnologia informatiei**

Domeniul de ierarhizare (DII): **Ingineria sistemelor, calculatoare si tehnologia informatiei**

Domeniul de studii universitare de masterat (DSU_M): **Calculatoare si tehnologia informatiei**

Cod DFI.Cod RSI.Cod DII.Cod DSU_M
20.60.10.10

CURRICULA - MASTER SOFTWARE ENGINEERING

1st YEAR (2012/2013)												IInd YEAR (2012/2013)														
SEMESTER I						SEMESTER II						SEMESTER III						SEMESTER IV								
1.		Optional 1 (choose from 9L2 or 11L2)						Optional 1 (choose from 10L2)						Optional 1 (choose from 9L2 or 11L2)						Research activity and intership						
E	9	28	0	28	0	49	E	9	28	0	28	0	49	E	9	28	0	28	0	49	15				63	70
2.		Optional 2 (choose from 9L2 or 11L2)						Optional 2 (choose from 10L2)						Optional 2 (choose from 9L2 or 11L2)						Master Thesis Development and Defense						
E	9	28	0	28	0	49	E	9	28	0	28	0	49	E	9	28	0	28	0	49	15				63	
3.		Optional 3 (choose from 9L2 or 11L2)						Optional 3 (choose from 10L2)						Optional 3 (choose from 9L2 or 11L2)												
E	9	28	0	28	0	49	E	9	28	0	28	0	49	E	9	28	0	28	0	49						
4.		Research topics in software engineering						Introduction to research						Directed thesis research												
D	3	28	0	0	0	49	D	3	28	0	0	0	49	D	3	0	28	0	0	49						
5.																										
6.																										
7.																										
8.		9 optional courses must be chosen (see the attached document containing optional courses): - at least 2 Breadth Coverage (BC) courses; - at least 2 Depth Coverage (DC) courses; - at least 1 Advanced Elective (AE). The remainder can be chosen among all courses, including those of other Master's programs in the department																								
total / semeste		hours: 196 VPI 196						hours: 196 VPI 196						hours: 196 VPI 196						hours: 126 VPI 70						
		credits: 30 evaluations:3E, 1D 4						credits: 30 evaluations:3E, 1D 4						credits: 30 evaluations:3E, 1D 4						credits: 30 evaluations:1P 1						
total / week		hours: 14 of which: 8 0 6 0 (c, s, l, p)						hours: 14 of which: 8 0 6 0 (c, s, l, p)						hours: 14 of which: 6 2 6 0 (c, s, l, p)						hours: 9 of which: 0 0 0 9 (c, s, l, p)						

CURRICULA - MASTER SOFTWARE ENGINEERING

	SEMESTER I	SEMESTER II	SEMESTER III	SEMESTER IV
1.	Optional 9L2 - Advanced algorithms E 9 28 0 28 0 BC	Optional 10L2 - Advanced databases(*) E 9 28 0 28 0 BC	Optional 11L2 - Advanced software technologies E 9 28 0 28 0 DC	
2.	Optional 9L2 - Programming language design and analysis(*) E 9 28 0 28 0 BC	Optional 10L2 - Development of complex distributed applications (*) E 9 28 0 28 0 DC	Optional 11L2 - Advanced web programming (*) E 9 28 0 28 0 DC	
3.	Optional 9L2 - Distributed systems(*) E 9 28 0 28 0 BC	Optional 10L2 - Formal verification and program analysis E 9 28 0 28 0 DC	Optional 11L2 - Neural networks(*) E 9 28 0 28 0 AE	
4.	Optional 9L2 - Component based software engineering(*) E 9 28 0 28 0 DC	Optional 10L2 - Real time system design(*) E 9 28 0 28 0 DC	Optional 11L2 - Parallel algorithms(*) E 9 28 0 28 0 AE	
5.	Optional 9L2 - Compiler design (*) E 9 28 0 28 0 DC	Optional 10L2 - Machine learning and cognitive models (*) E 9 28 0 28 0 AE	Optional 11L2 - Graphics processing systems (*) E 9 28 0 28 0 AE	
6.	Optional 9L2 - Pattern recognition (*) E 9 28 0 28 0 AE	Optional 10L2 - Heuristic methods (*) E 9 28 0 28 0 AE		
7.		Optional 10L2 - Information technology project management E 9 28 0 28 0 AE		
8.				

Legend

Table Structure

Course name							
FE	nc	c	s	l	p	CF	VPI

Ex.

Research topics in software engineering							
D	3	28	0	0	0		50

FE may be: D, E
c - course
D - distributed evaluation
E - exam
FE - evaluation forms
CF - formativ category to which the course
 AE - Advances Elective
 BC - Breadth Coverage
 DC - Depth Coverage

l - laboratory
nc - number of credits
p - projects
s - seminar
VPI - number of hours necessary for individual study
pentru un semestru de 14 sapt plus 4 sapt de sesiune
(*) - discipline optionale activate in anul universitar 2012/2013